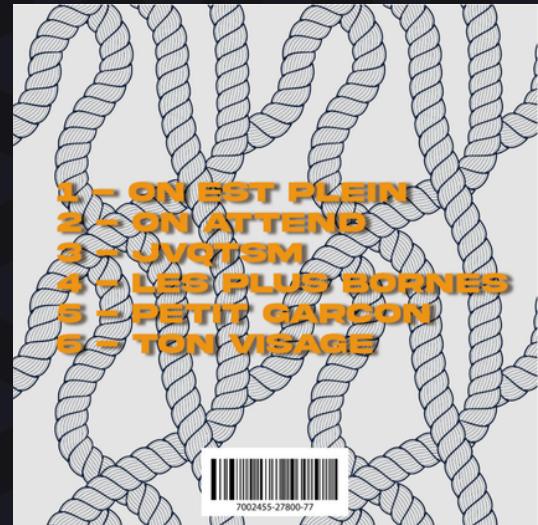
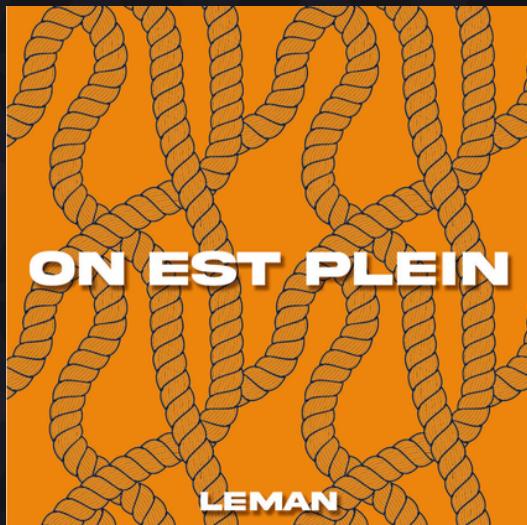




# PROJECT AT TUMO (DIGITAL SCHOOL):



The goal was to learn how to use Photoshop in order to produce a vinyl record cover.

# YOUTUBE VIDEO THUMBNAILS:



Thumbnails created for videos on my channel. I opted for bright colors and elements that stand out a little from the frame in order to attract attention and give a lively feel. Creations made using Photoshop and Blockbench.

# **CORRESPONDENCE NOTEBOOK:**



For this project, I designed a cover for a correspondence notebook for my former middle school. The goal was to create an attractive visual design while respecting the school's identity. I worked on the composition, colors, and typography to achieve a modern design that would appeal to students.

## A FEW LOGOS...



I have created several logos for various projects, ranging from personal creations to commissions for individuals, as well as school projects. Each logo has been designed according to the specific needs of the project, focusing on visual identity, legibility, and graphic impact. My approach is to offer unique and recognizable designs.

# WALLPAPER:

BEFORE:



AFTER:



For this project, I recreated the wallpaper of a high school PC inspired by Minecraft, with a particular emphasis on depth. I modeled the game's font in 3D, working on the shading and perspective to achieve an effect similar to the official title. To enhance this effect, I designed a textured black background with very dark blocks, visible just enough to add depth without overloading the image.

# CARD BOOSTER:



I designed a series of Minecraft trading cards, with a rarity system to add variety to the collections. I also designed the booster pack packaging, ensuring consistency with the game's universe.

**FUTURE CREATIONS STILL  
IN PROGRESS...**